



Lessons in Human Factors from the Space Shuttle Challenger Disaster

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Objectives



- 1. Define a High Reliability Organization
- 2. Define "Drift"
- 3. Explore a case study from NASA
 - Discuss factors that led to Space Shuttle Challenger disaster
 - Identify lessons
- 4. Evaluate how case study concepts and lessons apply to your organization and culture

High-Reliability Organization Definition



High-Reliability

- Repeatedly delivers successful, predictable results in a dynamic, technologically complex, time-constrained, and highhazard environment ...
- Must "get it right" the first time...every time

High-Reliability Organizations























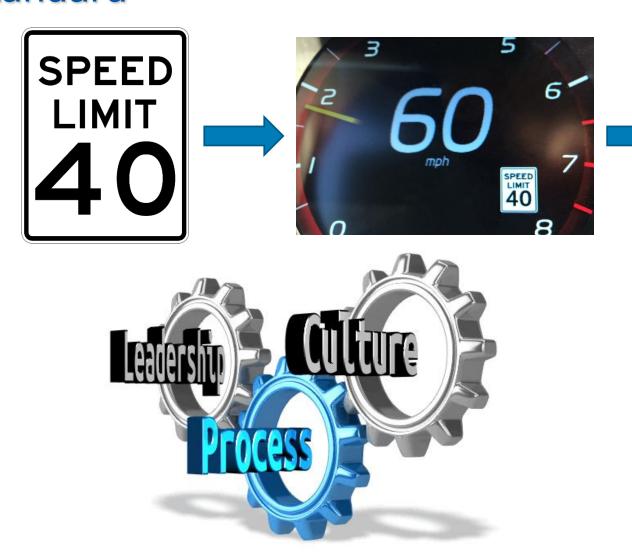






Normal Drift is the movement away from the desired standard





Decisions and behaviors repeated without catastrophic results



Space Shuttle Challenger Case Study

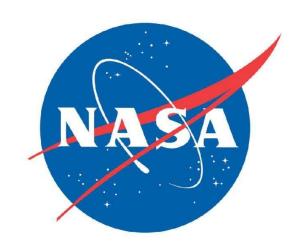
Space Shuttle Challenger 28 January 1986



- NASA's last fatality was 19 years earlier
 - Only 1 fatal disaster in 25 years and 55 missions
- Perfect Space Shuttle Safety Record
 - Over 9,000 mishap-free hours in orbit
- Space Shuttle program was the centerpiece of NASA operations...
 - International symbol of success

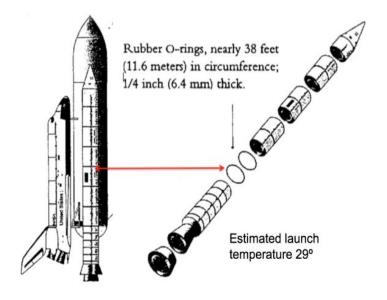






Cause was a failure of both primary and backup O-rings









There was a considerable human element to this disaster....

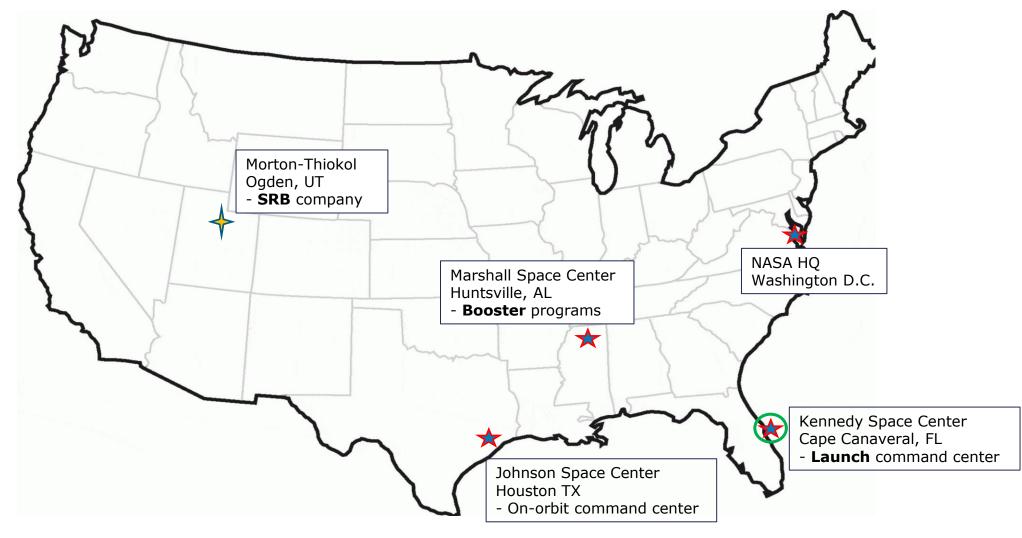






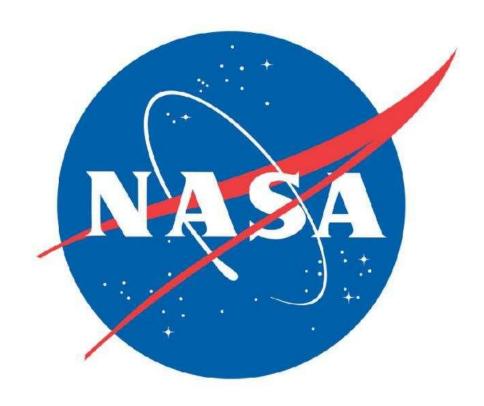
Key Decision-Makers





A History of Insidious Compromise



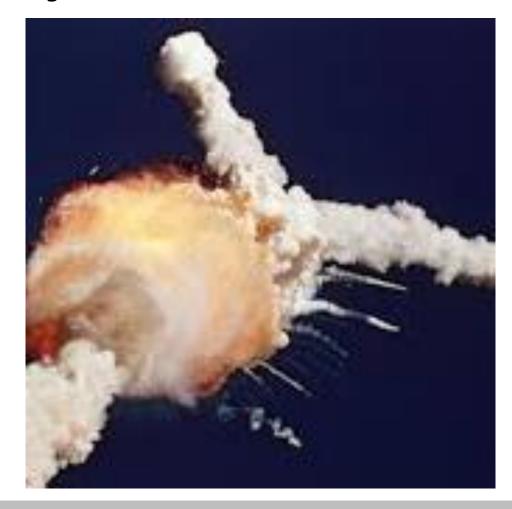


Failure is not an option

How Deviations Became Normal Practice



- Engineers observed defects to rocket booster O-Rings
- Manager aware but did not forward memos
- 14 of 24 launches showed damage to O-rings
- Designated Critical 1 component
- 7 out of 9 launches in 1985 showed erosion
- Erosion treated as an "acceptable risk"
- Waivers issued
- Redesign began
- Failure to listen to experts
- Repeated successful launches?



Fatal Decisions



- Decision to continue using a known faulty design over several missions despite growing and overwhelming data
 - Leadership allowed the "drift" to happen
- SRB contractor managers' dismissal of the group of Engineers who issued an unprecedented "no-launch" recommendation
- NASA did not follow own safety rules regarding "Critical 1" components
- Yielding to schedule pressure...
 - 4 previous launch postponements, including launch scrub the previous day
 - High-profile crew and publicity

A Constantly Shifting Definition of Acceptable Risk



- Over time, unexpected events become expected and "normal"...
- Now acceptable on day of disaster¹:
 - Joint expansion vice contraction
 - Normal to have heat on primary O-ring →
 Normal to have erosion of primary O-ring →
 Normal to have hot gases leaking past primary O-ring →
 - Normal to have erosion of secondary O-ring
 - Routine waiver of "Critical 1" issues

¹ - Vaughan, The Challenger Launch Decision: Risky Technology, Culture, and Deviance at NASA

A Constantly Shifting Definition of Acceptable Risk



Once you've accepted an anomaly or something less than perfect, ...you've given up your virginity. You can't go back. You're at the point that it's very hard to draw the line. ...next time they say it's the same problem, it's just 5 mils more.

- Larry Wear, Solid Rocket Booster Program Manager

¹ – Vaughan, The Challenger Launch Decision: Risky Technology, Culture, and Deviance at NASA

Why Do Organizations "Drift" Away From High Reliability?



- Pressure to perform, meet goals, save time, save money
- Complacency, experience, etc.
 - "Nothing bad has happened in_____"
- Imperfect knowledge of standards
- A belief that "Rules are stupid and inefficient" / "It won't happen to me"
- Incorrect incentives (rewards, sanctions, etc.)
- Leaders fail to empower team members to enforce standards
- High performance culture is missing





(Equipment, Environment, Planned Use, etc.)

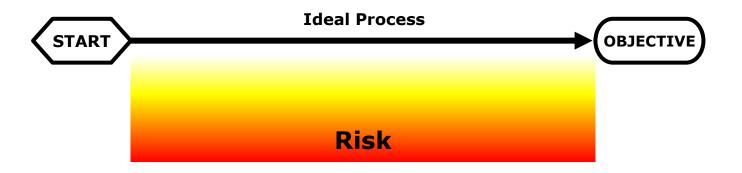


Planned Execution

(SOP's, Procedures, Checklists, Process Improvements, etc.)



Work as Intended



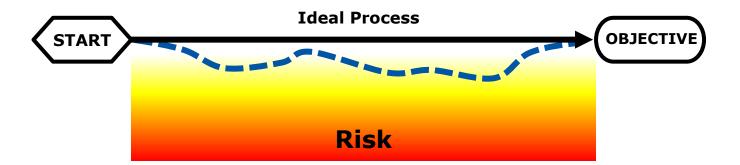


Work as Executed

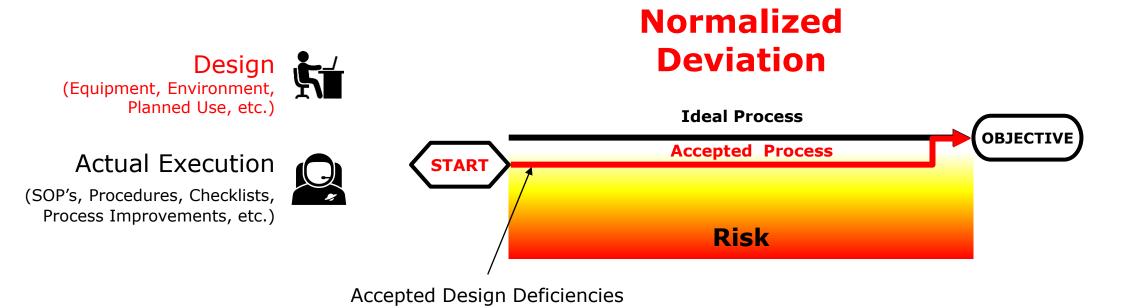
Actual Execution

(SOP's, Procedures, Checklists, Process Improvements, etc.)













Actual Execution

(SOP's, Procedures, Checklists, Process Improvements, etc.)



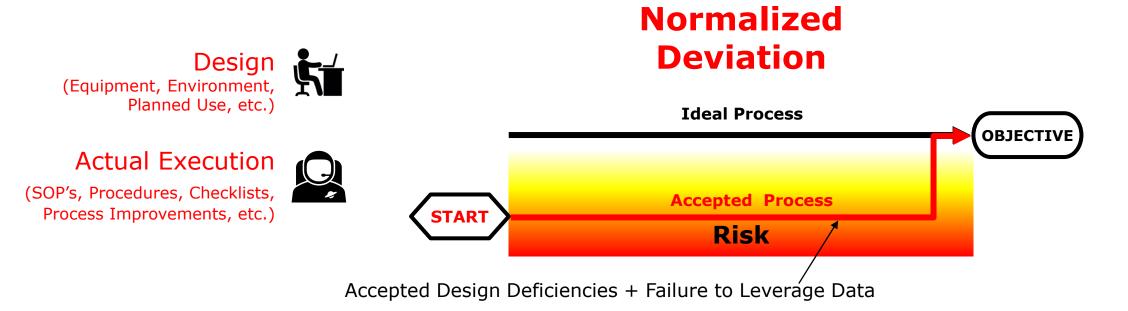


Normalized

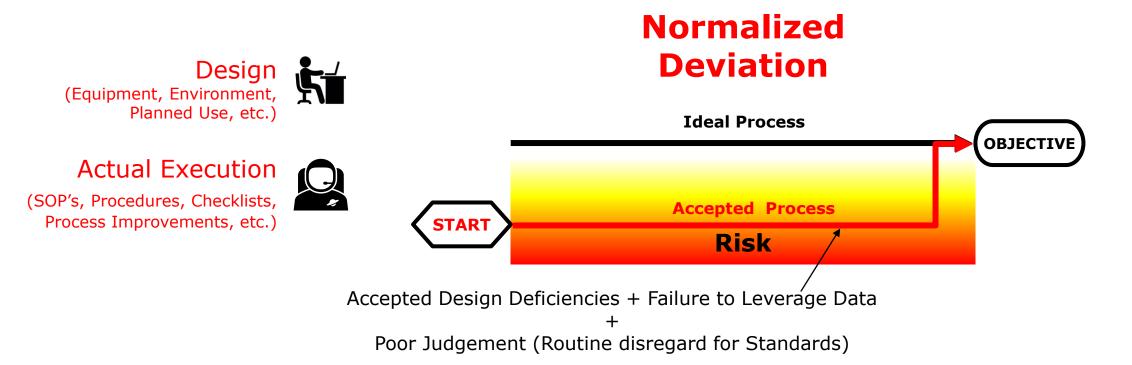
Deviation

Accepted Design Deficiencies + Failure to Leverage Data

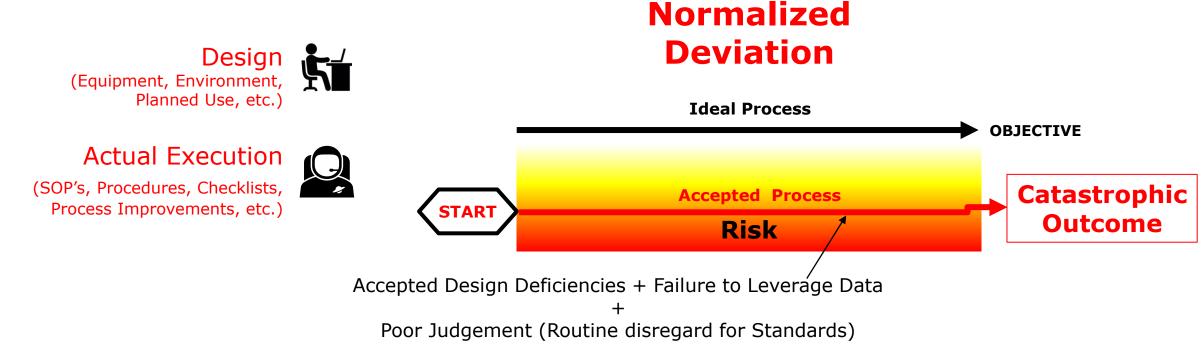














Actual Execution Based on Standards and Teamwork

(Continually improve processes based on data, lessons learned, and empowerment of frontline workers – include contingencies & resilience measures)

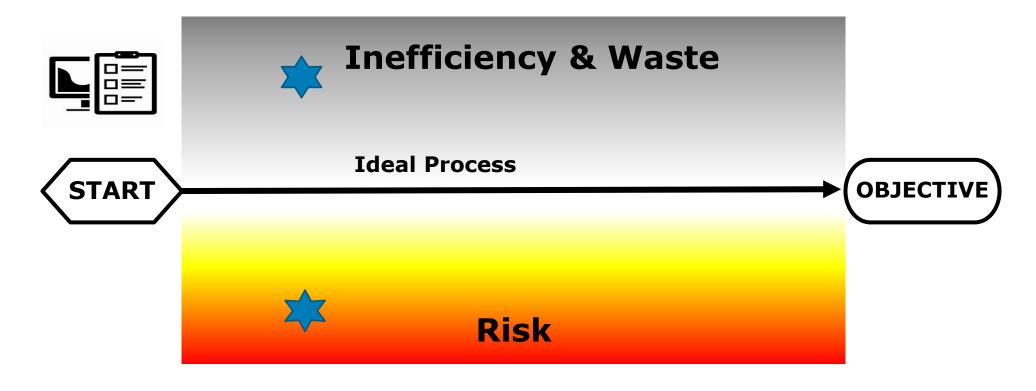






Actual Execution Based on Standards and Teamwork

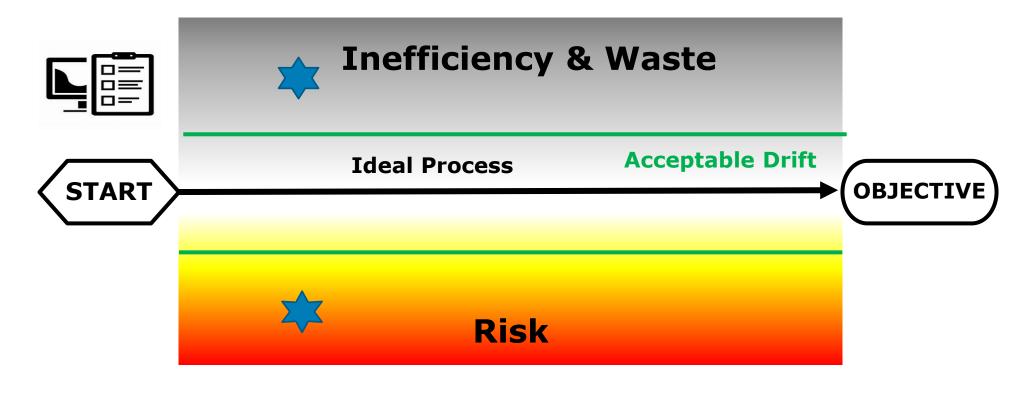
(Acknowledge both safety and operational mission goals – efficiency, quality, profitability, etc.)





Actual Execution Based on Standards and Teamwork

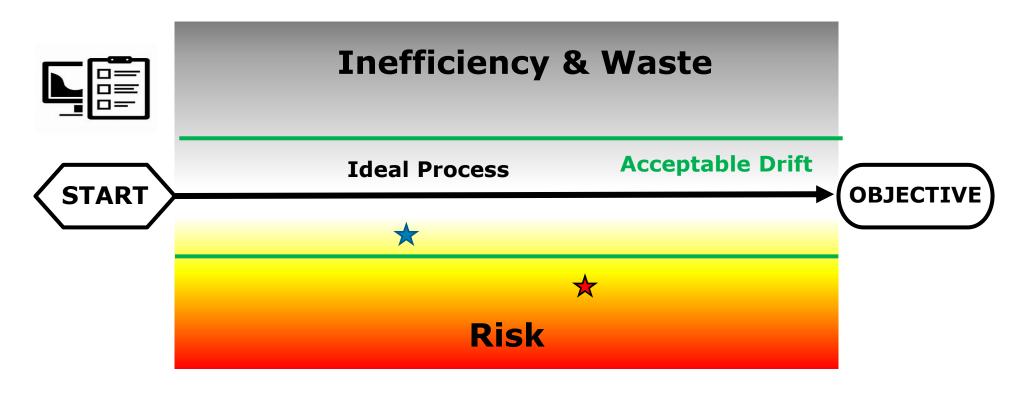
(Clearly define and communicate limits of acceptable drift – accounts for dynamic environment, unexpected events, flexibility, technique, etc.)





Actual Execution Based on Standards and Teamwork

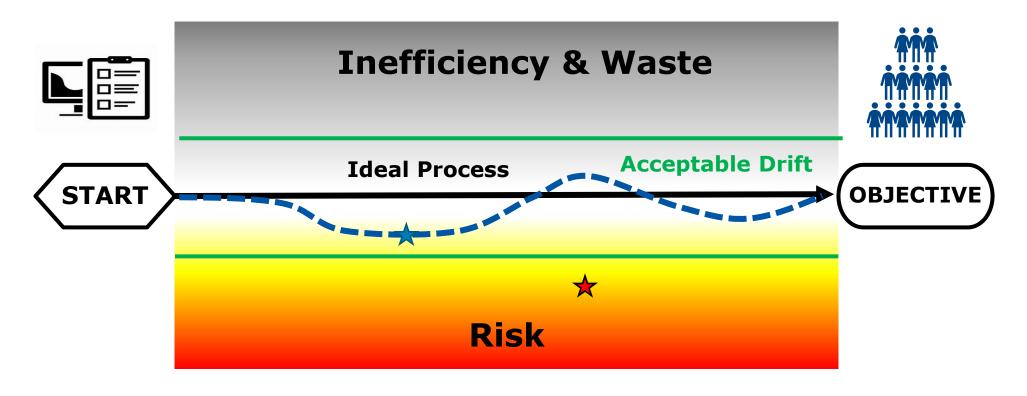
(Clearly define and communicate limits of acceptable drift – accounts for dynamic environment, unexpected events, flexibility, technique, etc.)





Actual Execution Based on Standards and Teamwork

(Reference the Standards - SOP's, Procedures, Checklists, etc.)
(Use **Teamwork** - Crosschecks, Mutual Support, Forceful Team Backup, etc.)



Excessive Drift is Easier to Prevent Than to Correct



- Leaders Set the Tone
 - Set high standards...strive for perfection!
 - If leaders break rules, others will feel it acceptable to CHOOSE which rules to follow
 - Be clear when communicating standards and consequences of not meeting them
- Empower and reward enforcement of standards
- Recognize your vulnerability...
- Continuously learn & improve from both success and failure

Self Assessment...



- What waivers do we have in place concerning safety?
- Do we include lessons-learned and best practices in process revision, future plans, and operations?
 - How often do we review lessons-learned, incidents, near misses, etc.?
 - Do we "blame and punish" or "learn and improve"?
- Are we rewarding the behaviors we want repeated?
 - Promotions, rewards, bonuses, incentives, etc.
- Where have we deviated from expected standards?
- Is there a clear and common understanding of acceptable and unacceptable drift?
 - Do all people feel empowered to speak up if drift/deviation is excessive?

Key Takeaways



- Drift is normal
- Drift is easier to prevent than correct
- It starts with the leadership
 - Define Acceptable Drift
 - Communicate it
 - Enforce
- Beware operational pressures
- Regularly review the processes to learn

